HI. I'M FULLA 🖂

JUST PLAYIN'

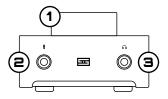
1 Volume Knob. Turn up til you smile, but not until your ears bleed.

2 Microphone Input. If you're using a headset microphone, connect it using the pink plug on the Y-adapter that is usually included with your headphones. Do not use a TRRS jack; it will not work.

Note: Some games will need you to set sound preferences for best results. See schiit.com/guides/gaming for more information.

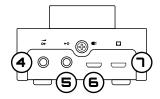
3 Headphone Output. Plug your headphones in here. If you are using headphones with a headset microphone, plug the green plug from the Y-adapter that is usually included with your headphones. Do not use a TRRS plug; it will not work. 4 Preamp Output. Plug this in to your powered monitors (or a power amp) using a 1/8" TRS to dual RCA cable (for most products-others may need different cables, consult the manufacturer.) For line-level output, adjust the volume knob on the top of the Fulla 3 to the 3:00 position.

5 Analog Input. If you'd like to use your Fulla as an amplifier for another analog source (like, if you



still have a phone with a headphone jack), plug it in here with a 1/8" stereo TRS plug.

6 USB Power Input. If you get a "this device draws too much power" error, or if your source doesn't "see" the Fulla, connect this input to 5V DC at 500mA or above with a micro USB cable. Your phone charger may work just fine (if it uses micro USB connectors, that is.)



7 USB Power and Data Input. Connect this to your computer or other USB source using the provided micro USB cable, or with another USB 2.0-rated, high-quality micro USB cable.

FULLA 3 OPERATION

Most modern devices won't need drivers, but if you're still using Windows 7, drivers are available at *schiit.com/drivers*

Select "I'm Fulla Schiit" in Control Panel/Sound Devices (PC) or in System Prefs/Sound (Mac.)

Play some music (some music players will have to be set to "I'm Fulla Schiit" too.)

That's it! Enjoy the game-or some music!

WHAT'S IN THE BOX

(1) Fulla 3 (1) 3' USB Micro Cable (0) Stick-on feet (they're pressed in!)



Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.



Application for Council Directives 72/23/EEC, 89/336 EEC Conformity declared for EN60065, EN55022 Class B, EN50082-1

2-YEAR LIMITED WARRANTY

Schiit Audio warrants to the original purchaser that this product shall be free from defects in material and worknamship for two (2) years from the date of purchase. If a defect covered by this warranty occurs during this period, Schiit Audio will repair the defective product, free of charge. Date of purchase will be based on customer receipts, otherwise date of manufacturing will be used.

If you believe you need warranty service, contact us first. Schiit Audio products sent back to us without a Return Authorization (RA) will be returned to the sender without repair. To contact us and obtain an RA, email info@schiit.com.

Warranty Limitations. This warranty shall not apply if a product: (a) is modified or tampered with; (b) is damaged by negligence, accident, unreasonably use, or other causes unrelated to defective materials or workmanship, or (c) has had the serial number altered or removed.

Any implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited in duration to the warranty period. In no event shall Schiit Audio be liable for consequential or incidental damages resulting from the breach of any implied or expressed warranties. Some states do not allow these limitations, so they may not apply to you. You may also have other rights which vary from state to state or province to province.



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